



Course Information

.Net is a software framework of Microsoft. It primarily runs on Windows. It is used by developers to develop new applications for Windows platform. ASP.NET is a server side web application framework that is developed from initial .NET release. With ASP.NET developers can now efficiently produce dynamic web pages and applications and help in providing web services. Following professionals can go for it:

- Fresher's
- IT Experts

This course will cover 12 months of training in which 80% of the training will be practical based with regular assignments and after completion of the training, a project will be given to the student and their evaluation will be based on their projects. Also regular tests and mock sessions on technical as well as on HR rounds will be a part of the curriculum. This course also includes soft skill development which will help students to perform better in interview.

Eligibility: Technical graduate having fundamental knowledge of any programming languages will be benefited but not mandatory.

Lecture Duration: 12 months

Placement: 100% Placement Assistance

Job Profile: Dotnet developer, Front end Developer

To know more about us, please visit www.aiiits.com

.NET Professional Track

Part 1: Introducing C# and the .NET Platform

The Philosophy of .NET

Understanding the Previous State of Affairs

The .NET Solution

Introducing the Building Blocks of the .NET Platform (the CLR, CTS, and CLS)

Additional .NET-Aware Programming Languages

An Overview of .NET Assemblies

Understanding the Common Type System

Understanding the Common Language Specification

Understanding the Common Language Runtime

The Assembly/Namespace/Type Distinction

Exploring an Assembly Using ildasm.exe

Exploring an Assembly Using Reflector

Deploying the .NET Runtime

The Platform-Independent Nature of .NET

Building C# Applications

The Role of the .NET Framework 4.0 SDK

Building C# Applications Using csc.exe

Building .NET Applications Using Notepad++

Building .NET Applications Using SharpDevelop

Building .NET Applications Using Visual C# 2010 Express

Building .NET Applications Using Visual Studio 2010

Part 2: Core C# Programming Constructs

Core C# Programming Constructs, Part I

The Anatomy of a Simple C# Program

An Interesting Aside: Some Additional Members of the System. Environment Class

The System. Console Class

System Data Types and C# Shorthand Notation

Working with String Data

Narrowing and Widening Data Type Conversions

Understanding Implicitly Typed Local Variables

C# Iteration Constructs

Decision Constructs and the Relational/Equality Operators

Core C# Programming Constructs, Part II

Methods and Parameter Modifiers

Understanding C# Arrays

Understanding the Enum Type

Understanding the Structure Type

Understanding Value Types and Reference Types

Understanding C# Nullable Types

Defining Encapsulated Class Types

Introducing the C# Class Type

Understanding Constructors

The Role of the this Keyword

Understanding the static Keyword

Defining the Pillars of OOP

C# Access Modifiers

The First Pillar: C#'s Encapsulation Services

Understanding Automatic Properties

Understanding Object Initializer Syntax

Working with Constant Field Data

Understanding Partial Types

Understanding Inheritance and Polymorphism The Basic Mechanics of Inheritance

Revising Visual Studio Class Diagrams

The Second Pillar of OOP: The Details of Inheritance

Programming for Containment/Delegation

The Third Pillar of OOP: C#'s Polymorphic Support

Understanding Base Class/Derived Class Casting Rules

The Master Parent Class: System. Object

Understanding Structured Exception Handling

Ode to Errors, Bugs, and Exceptions

The Role of .NET Exception Handling

The Simplest Possible Example

Configuring the State of an Exception

System-Level Exceptions (System. System Exception)

Application-Level Exceptions (System. Application Exception)

Processing Multiple Exceptions

The Result of Unhandled Exceptions

Debugging Unhandled Exceptions Using Visual Studio

Understanding Object Lifetime

Classes, Objects, and References

The Basics of Object Lifetime

The Role of Application Roots

Understanding Object Generations

Building Finalizable Objects

Building Disposable Objects

Building Finalizable and Disposable Types

Understanding Lazy Object Instantiation

Part 3: Advanced C# Programming Constructs

Working with Interfaces

Understanding Interface Types

Defining Custom Interfaces

Implementing an Interface

Invoking Interface Members at the Object Level

Interfaces As Parameters

Interfaces As Return Values

Arrays of Interface Types

Resolving Name Clashes via Explicit Interface Implementation

Designing Interface Hierarchies

- Understanding Generics
- The Issues with Non-Generic Collections
- The Role of Generic Type Parameters
- The System.Collections.Generic Namespace
- Creating Custom Generic Methods
- Creating Custom Generic Structures and Classes
- Constraining Type Parameters
- Delegates, Events, and Lambdas
- Understanding the .NET Delegate Type
- Defining a Delegate Type in C#
- Understanding Delegate Covariance
- Understanding Generic Delegates
- Understanding C# Events
- Understanding C# Anonymous Methods
- Understanding Lambda Expressions
- Advanced C# Language Features
- Understanding Indexer Methods
- Understanding Operator Overloading
- Understanding Custom Type Conversions
- Understanding Extension Methods
- Understanding Partial Methods
- Understanding Anonymous Types
- Working with Pointer Types

LINQ to Objects

- LINQ Specific Programming Constructs
- Understanding the Role of LINQ
- Applying LINQ Queries to Primitive Arrays
- Returning the Result of a LINQ Query
- Applying LINQ Queries to Collection Objects
- Investigating the C# LINQ Query Operators
- The Internal Representation of LINQ Query Statements

Programming with .NET Assemblies

- Configuring .NET Assemblies
- Defining Custom Namespaces
- The Role of .NET Assemblies
- Understanding the Format of a .NET Assembly
- Building and Consuming a Single-File Assembly
- Building and Consuming a Multifile Assembly
- Understanding Private Assemblies
- Understanding Shared Assemblies
- Consuming a Shared Assembly
- Configuring Shared Assemblies
- Understanding Publisher Policy Assemblies
- Understanding the <codeBase> Element
- The System.Configuration Namespace
- Dynamically Loading Assemblies
- Reflecting on Shared Assemblies
- Understanding Late Binding

Understanding the Role of .NET Attributes
Building Custom Attributes
Assembly-Level (and Module-Level) Attributes

The Role of a Windows Process

Interacting with Processes Under the .NET Platform
Understanding .NET Application Domains
Interacting with the Default Application Domain
Creating New Application Domains
Understanding Object Context Boundaries
Summarizing Processes, AppDomains, and Context
Understanding CIL and the Role of Dynamic Assemblies
Reasons for Learning the Grammar of CIL
Examining CIL Directives, Attributes, and Opcodes
Pushing and Popping: The Stack-Based Nature of CIL
Understanding Round-Trip Engineering
Understanding CIL Directives and Attributes

.NET Base Class Library, C#, and CIL Data Type Mappings

Defining Type Members in CIL
Examining CIL Opcodes
Building a .NET Assembly with CIL
Understanding Dynamic Assemblies
Dynamic Types and the Dynamic Language Runtime
The Role of the C# dynamic Keyword
The Role of the Dynamic Language Runtime (DLR)
Simplifying Late Bound Calls Using Dynamic Types
Simplifying COM Interoperability using Dynamic Data
COM Interop using C# 4.0 Language Features

Introducing the .NET Base Class Libraries

Multithreaded and Parallel Programming
The Process/AppDomain/Context/Thread Relationship
A Brief Review of the .NET Delegate
The Asynchronous Nature of Delegates
Invoking a Method Asynchronously
The System.Threading Namespace
The System.Threading.Thread Class
Programmatically Creating Secondary Threads
The Issue of Concurrency
Programming with Timer Callbacks
Understanding the CLR ThreadPool
Parallel Programming under the .NET Platform
Parallel LINQ Queries (PLINQ)

Summary

File I/O and Object Serialization

Exploring the System.IO Namespace

The Directory(Info) and File(Info) Types
Working with the DirectoryInfo Type
Working with the Directory Type
Working with the DriveInfo Class Type
Working with the FileInfo Class
Working with the FileType
The Abstract Stream Class
Working with StreamWriters and StreamReaders
Working with StringWriters and StringReaders
Working with BinaryWriters and BinaryReaders
Watching Files Programmatically

Understanding Object Serialization

Configuring Objects for Serialization
Choosing a Serialization Formatter
Serializing Objects Using the BinaryFormatter
Serializing Objects Using the SoapFormatter
Serializing Objects Using the XmlSerializer
Serializing Collections of Objects
Customizing the Soap/Binary Serialization Process

ADO.NET Part I: The Connected Layer

A High-Level Definition of ADO.NET
Understanding ADO.NET Data Providers
Additional ADO.NET Namespaces
The Types of the System.Data Namespace
Abstracting Data Providers Using Interfaces
Creating the AutoLot Database
The ADO.NET Data Provider Factory Model
Understanding the Connected Layer of ADO.NET

Working with Data Readers

Building a Reusable Data Access Library
Creating a Console UI–Based Front End
Understanding Database Transactions
ADO.NET Part II: The Disconnected Layer
Understanding the Disconnected Layer of ADO.NET
Understanding the Role of the DataSet
Working with DataColumnns
Working with DataRows
Working with DataTables
Binding DataTable Objects to Windows Forms GUIs
Working with Data Adapters
Adding Disconnection Functionality to AutoLotDAL.dll
Multitabled DataSet Objects and Data Relationships
The Windows Forms Database Designer Tools
Isolating Strongly Typed Database Code into a Class Library
Programming with LINQ to DataSet

ADO.NET Part III: The Entity Framework

Understanding the Role of Entity Framework
Building and Analyzing your First EDM
Programming Against the Conceptual Model
AutoLotDAL Version 4.0, Now with Entities
Data Binding Entities to Windows Forms GUIs

Introducing LINQ to XML

A Tale of Two XML APIs
Members of the System.Xml.Linq Namespace
Working with XElement and XDocument
Manipulating an in Memory XML Document
Introducing Windows Communication Foundation
A Potpourri of Distributed Computing APIs

The Role of WCF

Investigating the Core WCF Assemblies
The Visual Studio WCF Project Templates
The Basic Composition of a WCF Application
The ABCs of WCF
Building a WCF Service
Hosting the WCF Service
Building the WCF Client Application
Simplifying Configuration Settings with WCF 4.0
Using the WCF Service Library Project Template
Hosting the WCF Service within a Windows Service
Invoking a Service Asynchronously from the Client.
Designing WCF Data Contracts
Introducing Windows Workflow Foundation 4.0

Defining a Business Process

Building a (Painfully) Simple Workflow
The WF 4.0 Runtime
Examining the Workflow 4.0 Activities
Building a Flowchart Workflow
Isolating Workflows into Dedicated Libraries
Consuming the Workflow Library

Building Desktop User Interfaces with WPF

Introducing Windows Presentation Foundation and XAML
The Motivation Behind WPF
The Various Flavors of WPF
Investigating the WPF Assemblies
Building a WPF Application without XAML
Building a WPF Application using Only XAML
Transforming Markup into a .NET Assembly
Understanding The Syntax of WPF XAML
Building a WPF Application using Code-Behind Files
Building WPF Applications Using Visual Studio 2010

Programming with WPF Controls

- A Survey of the Core WPF Controls
- Controlling Content Layout Using Panels
- Building a Window's Frame Using Nested Panels
- Understanding WPF Control Commands
- Building a WPF User Interface with Expression Blend
- Building the Ink API Tab
- Introducing the Documents API
- Building the Documents Tab
- Introducing the WPF Data-Binding Model
- WPF Graphics Rendering Services
- Understanding WPF's Graphical Rendering Services
- Rendering Graphical Data Using Shapes
- WPF Brushes and Pens

Applying Graphical Transformations

- Working with Shapes using Expression Blend
- Rendering Graphical Data Using Drawings and Geometries
- Generating Complex Vector Graphics using Expression Design
- Rendering Graphical Data Using the Visual Layer
- WPF Resources, Animations, and Styles
- Understanding the WPF Resource System
- Working with Object (Logical) Resources
- Understanding WPF's Animation Services
- Authoring Animations in XAML

Understanding the Role of WPF Styles

- Generating Styles with Expression Blend
- WPF Control Templates and User Controls
- Understanding the Role of Dependency Properties
- Building a Custom Dependency Property
- Understanding Routed Events
- Logical Trees, Visual Trees and Default Templates
- Building a Custom Control Template with Visual Studio 2010
- Building Custom user Controls with Blend
- Creating the Jackpot Deluxe WPF Application
- Part 7: Building Web Applications with ASP.NET
- Building ASP.NET Web Pages
- The Role of HTTP

Understanding Web Applications and Web Servers

The Role of HTML

The Role of Client-Side Scripting

- Posting Back to the Web Server
- The Feature Set of the ASP.NET API
- Building a Single File ASP.NET Web Page
- Building an ASP.NET Web Page using Code Files
- ASP.NET Web Sites and ASP.NET Web Applications
- The ASP.NET Web Site Directory Structure

The Inheritance Chain of the Page Type
Interacting with the Incoming HTTP Request
Interacting with the Outgoing HTTP Response
The Life Cycle of an ASP.NET Web Page
The Role of the Web.config File

ASP.NET Web Controls, Master Pages and Themes

Understanding the Nature of Web Controls
The Control and WebControl Base Classes
Major Categories of ASP.NET Web Controls
Building the ASP.NET Cars Web Site
The Role of the Validation Controls
Working with Themes

ASP.NET State Management Techniques

The Issue of State
ASP.NET State Management Techniques
Understanding the Role of ASP.NET View State
The Role of the Global.asax File
Understanding the Application/Session Distinction
Working with the Application Cache
Maintaining Session Data
Understanding Cookies
The Role of the <sessionState> Element
Understanding the ASP.NET Profile API

Web Development

HTML & CSS Overview

Introduction
HTML Basics
HTML Elements
HTML Attributes
HTML Styles
HTML Forms
HTML Form Elements
HTML Input Element Types
HTML Input Attributes
HTML File Paths
Script tag and its uses
HTML & XHTML
CSS Introduction
CSS Syntax
CSS Selectors
CSS Styling

Javascript Primer

- Introduction to Javascript
- Javascript Statements
- Javascript Keywords
- Javascript Functions
- Javascript Programs
- Javascript Operators
- Function Parameters
- Function Return Values
- Javascript Data Types
- Primitive Types

Working with Objects

- Object Overview
- Object Oriented Programming
- Object creation
- Adding Properties to Objects
- Adding Methods to Objects
- Javascript Conditional Statements
- Javascript Loops & Iteration
- Enumerating properties
- Callbacks
- JSON

Environmental setup

MVC Architecture

- Model-View-Controller explained
- Why MVC matters
- MVC - the AngularJS way

First Application

Directives

- Introduction to Directives
- Directive lifecycle
- Using AngularJS built-in directives
- Binding controls to data
- Matching directives
- Creating a custom directive

Expressions

- Controllers
- Role of a Controller
- Attaching properties and functions to scope
- Nested Controllers

Using filters in Controllers
Controllers in External Files
Controllers & Modules

Filters

Built-in filters
Using AngularJS filters
Creating custom filters
Tables

HTML DOM

Modules
Introduction to AngularJS Modules
Bootstrapping

Forms

Working with Angular Forms
Model binding
Form controller
Validating Angular Forms
Form events
Updating models with a twist
\$error object

Scope

What is scope
Scope lifecycle
Two way data binding
Scope inheritance
Scope & controllers
Scope & directives
\$apply and \$watch
Rootscope
Scope broadcasting

Dependency Injection & Services

What is Dependency Injection
Using Dependency Injection
What are services
Creating services
Factory, Service & Provider
Using AngularJS built in services

Single Page Application(SPA)

What is SPA
Pros & Cons of SPA

- Installing the ngRoute module
- Configure routes
- Passing parameters
- Changing location
- Resolving promises
- Create a Single Page Application

Angular-X

Getting Started

1. Course Introduction.
2. What is Angular?
3. Angular vs Angular 2 vs Angular 4+
4. Project Setup and First App.
5. Editing the First App.
6. The Course Structure.
7. What is TypeScript.
8. A Basic Project Setup using Bootstrap for Styling

The Basics

How an Angular App gets Loaded and Started

Components

- Using Custom Components
- Creating Components with the CLI & Nesting Components
- Working with Component Templates
- Working with Component Style

Practicing Components

What is Databinding

- String Interpolation
- Property Binding
- Property Binding vs String Interpolation
- Event Binding
- Bindable Properties and Events
- Passing and Using Data with Event Binding
- Two-Way-Databinding

Important: FormsModule is Required for Two-Way-Binding

Combining all Forms of Databinding

Practicing Databinding

- Understanding Directives
- Using ngIf to Output Data Conditionally
- Enhancing ngIf with an Else Condition.

Components & Databinding Deep Dive

- Splitting Apps into Components
- Property & Event Binding Overview
- Binding to Custom Properties
- Assigning an Alias to Custom Properties

- Binding to Custom Events
- Assigning an Alias to Custom Events
- Custom Property and Event Binding Summary
- Understanding View Encapsulation
- More on View Encapsulation
- Using Local References in Templates.
- Getting Access to the Template & DOM with @ViewChild.
- Understanding the Component Lifecycle

Lifecycle Hooks.

Assignment 3: Practicing Property & Event Binding and View Encapsulation

Directives Deep Dive

- ngFor and ngIf
- ngClass and ngStyle
- How to create a Basic Directive
- Using Services & Dependency Injection
- Why would you Need Services?
- Creating a Logging Service
- Injecting the Logging Service into Components
- Creating a Data Service
- Understanding the Hierarchical Injector
- How many Instances of Service Should It Be?
- Injecting Services into Services
- Using Services for Cross-Component Communication

Practicing Services

Changing Pages with Routing

- Why do we need a Router?
- Understanding the Example Project.
- Setting up and Loading Routes.
- Navigating with Router Links.
- Understanding Navigation Paths.
- Styling Active Router Links.

Navigating Programmatically.

- Using Relative Paths in Programmatic Navigation
- Passing Parameters to Routes
- Fetching Route Parameters
- Fetching Route Parameters Reactively
- An Important Note about Route Observables
- Passing Query Parameters and Fragments
- Retrieving Query Parameters and Fragments
- Setting up Child (Nested) Routes
- Using Query Parameters - Practice
- Configuring the Handling of Query Parameters
- Redirecting and Wildcard Routes
- Important: Redirection Path Matching

- An Introduction to Guards
- Protecting Routes with canActivate
- Protecting Child (Nested) Routes with canActivateChild
- Using a Fake Auth Service

Controlling Navigation with canDeactivate.

- Handling Forms in Angular Apps
- Template-Driven (TD) vs Reactive Approach
- TD Forms

Practicing Template-Driven Forms.

- Introduction to the Reactive Approach
- Reactive Forms
- Assignment 6: Practicing Reactive Forms.
- Using Pipes to Transform Output
- Introduction & Why Pipes are Useful
- Using Pipes
- Making Http Requests
- Introduction & How Http Requests Work in SPAs
- Sending Requests (Example: POST Request)
- Adjusting Request Headers
- Sending GET Requests
- Sending a PUT Request
- Transform Responses Easily with Observable Operators (map())
- Using the Returned Data
- Catching Http Errors
- Using the "async" Pipe with Http Requests.

Authentication & Route Protection in Angular Apps

- How Authentication Works in Single-Page-Applications.
- Creating a Signup Page and Route
- Setting up the Firebase SDK
- Signing Users Up
- Signin Users In
- Requiring a Token (on the Backend)
- Sending the Token
- Checking and Using Authentication Status
- Adding a Logout Button
- Route Protection and Redirection.
- Wrap Up
- The HttpClient (ANGULAR 5 Addition Bonus SECTION)
- Request Configuration and Response.
- Requesting Events.
- Setting Headers.
- Interceptors.

SQL - Structure Query Language

- RDBMS - An Introduction
- Database
- Relational Database Systems
- Working with the Book's Sample Database
- SQL: A Relational Database Language
- Normal Forms
- Entity-Relationship Model
- Syntax Conventions

Foundations of T-SQL

- A Short History of T-SQL
- Imperative vs. Declarative Languages
- SQL Basics
- Statements
- Databases
- Transaction Logs
- Schemas
- Tables
- Views
- Indexes
- Stored Procedures
- User-Defined Functions
- SQL CLR Assemblies
- Elements of Style
- Whitespace
- Naming Conventions
- One Entry, One Exit
- Defensive Coding
- SQL-92 Syntax Outer Joins
- The SELECT * Statement
- Variable Initialization

Procedural Code and CASE Expressions

- Three-Valued Logic
- Control-of-Flow Statements
- The BEGIN and END Keywords
- The IF...ELSE Statement
- The WHILE, BREAK, and CONTINUE Statements
- The GOTO Statement
- The WAITFOR Statement
- The RETURN Statement
- The TRY...CATCH Statement
- The CASE Expression
- The Simple CASE Expression
- The Searched CASE Expression

CASE and Pivot Tables
COALESCE and NULLIF
Cursors

User-Defined Functions

Scalar Functions
Recursion in Scalar User-Defined Functions
Procedural Code in User-Defined Functions
Multistatement Table-Valued Functions
Inline Table-Valued Functions
Restrictions on User-Defined Functions
Nondeterministic Functions
State of the Database

Stored Procedures

Introducing Stored Procedures
Calling Stored Procedures
Managing Stored Procedures
Stored Procedures in Action
Recursion in Stored Procedures
Table-Valued Parameters
Temporary Stored Procedures
Recompilation and Caching
Stored Procedure Statistics
Parameter Sniffing
Recompilation

Triggers

DML Triggers
When to Use DML Triggers
Auditing with DML Triggers
Nested and Recursive Triggers
The UPDATE and COLUMNS_UPDATED Functions
Triggers on Views
DDL Triggers
Logon Triggers

Common Table Expressions and Windowing Functions

Common Table Expressions
Multiple Common Table Expressions
Recursive Common Table Expressions
Windowing Functions
The ROW_NUMBER Function
The RANK and DENSE_RANK Functions
The NTILE Function
Aggregate Functions and OVER

XML

- Legacy XML
- OPENXML
- OPENXML Result Formats
- FOR XML Clause
- FOR XML RAW
- FOR XML AUTO
- FOR XML EXPLICIT
- FOR XML PATH
- The xml Data Type
- Untyped xml
- Typed xml
- The xml Data Type Methods
- The query Method
- The value Method
- The exist Method
- The nodes Method
- The modify Method
- XML Indexes
- XSL Transformations

XQuery and XPath

- XPath and FOR XML PATH
- XPath Attributes
- Columns Without Names and Wildcards
- Element Grouping
- The data Function
- XPath and NULL
- The WITH XMLNAMESPACES Clause
- Node Tests
- XQuery and the xml Data Type
- Expressions and Sequences
- The query Method
- Location Paths
- Node Tests
- Namespaces
- Axis Specifiers
- Dynamic XML Construction
- XQuery Comments
- Data Types
- Predicates
- Conditional Expressions (if...then...else)
- Arithmetic Expressions
- XQuery Functions
- Constructors and Casting
- FLWOR Expressions

Catalog Views and Dynamic Management Views

- Catalog Views
- Table and Column Metadata
- Index Metadata
- Querying Permissions
- Dynamic Management Views and Functions
- Session Information
- Connection Information
- Currently Executing SQL
- Tempdb Space
- Server Resources
- Unused Indexes
- INFORMATION_SCHEMA Views

SQL CLR Programming

- The Old Way
- The SQL CLR Way
- SQL CLR Assemblies
- User-Defined Functions
- Stored Procedures
- User-Defined Aggregates
- Creating a Simple UDA
- Creating an Advanced UDA
- SQL CLR User-Defined Types

New T-SQL Features

- Set Operators
- The OUTPUT Clause
- The TOP Keyword
- CROSS APPLY and OUTER APPLY
- The TABLESAMPLE Clause
- The NEWSEQUENTIALID Function
- Date and Time Functions
- The max Data Types
- Synonyms
- FILESTREAM Support
- Enabling FILESTREAM Support
- Creating FILESTREAM Filegroups
- FILESTREAM-Enabling Tables
- Accessing FILESTREAM Data

Error Handling and Dynamic SQL

- Error Handling
- Legacy Error Handling
- Try...Catch Exception Handling
- The RAISERROR Statement
- Debugging Tools
- PRINT Statement Debugging
- Trace Flags
- SSMS Integrated Debugger

Visual Studio T-SQL Debugger
Dynamic SQL
The EXECUTE Statement
SQL Injection and Dynamic SQL
Troubleshooting Dynamic SQL
The sp_executesql Stored Procedure
Dynamic SQL and Scope
Client-Side Parameterization

Performance Tuning

SQL Server Storage
Files and Filegroups
Space Allocation
Data Compression
Indexes
Heaps
Clustered Indexes
Nonclustered Indexes
Filtered Indexes
Optimizing Queries
Reading Query Plans
Methodology

Software Testing

MANUAL TESTING

Software Development Life Cycle:

- What are the different phases of SDLC?
- How does the process of Software Development Start?
- Project Initiation

Requirement Gathering and Analysis

- What is Requirement document and what it contains?
- What is use case document and what it contains?
- What is Basic path and Alternate Path?
- Role of Business Analyst
- Example for explaining each phase
- Role of technical specification team
- What is Technical specification document?

What is System Design?

- Role of Design team
- What is design document?
- Role of architecture team

System development

- Role of development team
- Deliverable of Development phase

System testing

- Role of testers and types of testing
- User acceptance testing
- System deployment

System maintenance

- Events in the maintenance phase like bug fixes

Software Testing Life Cycle

- How are the phases of STLC carried out?
- What is testing?
- Role of testers
- Why do we need to test?
- Activities involved in the testing phase

What is test plan and test case document?

- Steps of test case execution
- What does test case document contain?
- How to write test case document?
- What is required to test any application?

TEST CASES

- What is test case?
- What does test case document contain?
- How to write test case document?
- Different test case techniques

TEST PLAN

- What is Test Plan?
- How to write test plan document?
- What does the test plan document contain?
- Who writes and approves the test plan document?
- How manage the test case documents?
- What is the pass/fail criterion?

TYPES OF TESTING

- Different Phases of testing
- What is unit testing?

- What is Minimum acceptance testing?
- What is integration, system and system integration testing?
- What is User acceptance testing?
- What is Regression Testing?

DEFECT ANALYSIS

- What is a defect?
- Various Defect tracking tools
- How to use the defect tracking tools?
- How to enter the details of defect in the defect tracking tool?
- How to identify a defect?
- What is severity and priority?

TRACEABILITY MATRIX

- What is Traceability Matrix[TM]?
- Who Prepares the TM document?
- What is the reference for writing TM?
- What is the use of TM?
- What is present in the TM document?
- Sample TM
- Tools used for developing TM



WHAT STUDENT FEEL ABOUT US:



Subarna Mukherjee

1 review

★★★★★ a week ago

I am working on database in a IT company, i started python in iiht-kharghar, i liked their environment, sincerity and professional approach then i upgarded myself for R, machine learning and Hadoop. I am happy to be here.



Ashish Ravi

1 review

★★★★★ a week ago -

It was an amazing experience. I got to learn so many things. The trainers are extremely knowledgeable and are very friendly, love their way of teaching, it was very practical, excellent training pattern. Batch timing and course duration is flexible. This is one of the best institute for learning database and programming languages. Also provides placements and helps to get placed in good companies. I would highly recommend this institute to others to help move their career forward.



Pranay Gadhave

1 review

★★★★★ a month ago

I joined IIHT kharghar for the core Java language.
The experience was superb.
The faculties are good and very helpful.



Vedant Pathak

1 review

★★★★★ a month ago -

Surely a good place to learn about programming, staff is great and responsive.
Overall it's a good place



rahul chouhan

2 reviews

★★★★★ a month ago -

Definitely a good place for courses related Software & Hardware. A good add-on to your skills and CV.
The certificates provided a worth it. I have pursued Python from here. Now comes to Facilities, they are so good. The step in your shoes n make you understand it.



shaligram wagh

1 review

★★★★★ a month ago

I join IIHT Kharghar for CCNA Networking classes, here I learn lot of things regarding networking and clear my all confusions, classes teachers are really good , teaches very friendly , and all staff and HR department are very helpful



Didar Hossain

Local Guide · 13 reviews · 3 photos

★★★★★ a month ago

I registered for Angular and refresher for HTML/CSS/JavaScript/PHP. Faculty for web technologies is knowledgeable and helpful. Angular faculty was a professional from the industry whose competence level was extraordinary. *But* students need to be serious and willing to put their efforts to make use of such talented faculties - no place for slackers.



fahad datey

1 review

★★★★★ 3 months ago -

i completed my cloud training, the training was very good and trainer explain each module practically and i got placed very good company

thank u iiht for giving right carrier path 🙏

YOU CAN FIND OUR STUDENTS IN:

